Twelfth Meeting Questions

State of Project: Spent a lot of time working on having the two programs work as a package that is easy for the user.

Load in the first song, output the path from program to game,

Added a basic main menu to allow loading in the song before game starts to avoid de sync.

Did my first test on another PC. Need to ask them to install a set if vamp plugins. Wasn’t a proper test/questionnaire but was more to check that it works.

Dissertation: Started looking at formatting but wasn’t sure how I should write it? Like the thesis I was sent? Or should I say how I did it and the method I used to create it and my thinking?

Write it so that I can help someone else that would be taking this task?

Added some more initial sections and wrote out some sections a little more.

Added a small section of removing dsync between audio and game.

Will be working on getting segments working – hopefully it shouldn’t take too long so that by next Friday I have started the intensity/chorus part of the merge. Then polish from there.

Need to do more work on dissertation for the draft chapter, but I think there’s a nice start. Still need to do the introduction at some point :P

Its got a pretty big bug where sometimes it just stops shooting. Not sure why and iv been trying to fix it for ages :D